

**ISEK:
Iowa State Engineering Kid**

HCI 575x

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ISU Robotics Club

But, why?

- Commissioned as a fun demonstration of technology for kids around 9-14 years old.
- Originally debuted at FIRST Lego League 2005



Capabilities

- “Convincing” chat
 - Uses AIML (Artificial Intelligence Markup Language) to pick appropriate responses based on input template and a large database
- Face-tracking
 - Actuated pan and tilt allows camera to track faces.

Chat Demo



Chat - AIML Database

- For general conversation, the number of replies need not be infinite
- User writes something; ISEK replies.
 - Only a limited number of responses make sense
 - Make sure to have replies for these responses
 - Repeat

Chat Example

User: Hi

ISEK: Hello there.

User: I want to record this conversation.

ISEK: Why do you want to do record this conversation so much?

User: Because I want to.

ISEK: May you get your wish.

Example categories

<pattern>HI</pattern>

<template>Hi there.</template>

<pattern>I WANT TO * </pattern>

<template>Why do you want to do<star/>
</template>

<pattern>BECAUSE I WANT TO</pattern>

<template>May you get your wish.</template>

Conclusions

- Positives:
 - Fast
 - Effective
- Negatives:
 - Brittle
 - Dead end for AI



Related Project Ideas

- Add voice recognition to replace typing input.
- Affective computing
 - Is the user sad or happy?
 - Is ISEK happy or sad?

Face Tracking

- Track face == Make face be the center of the image.
 - If face is at top in image, *tilt up*
 - If face is to the left in image, *pan left*



Face Tracking

- OpenCV face detection not fast enough or reliable enough to run in the loop.
- Instead, face detector grabs **color** histogram around face and tracks color blob.



Face-Tracking Demo

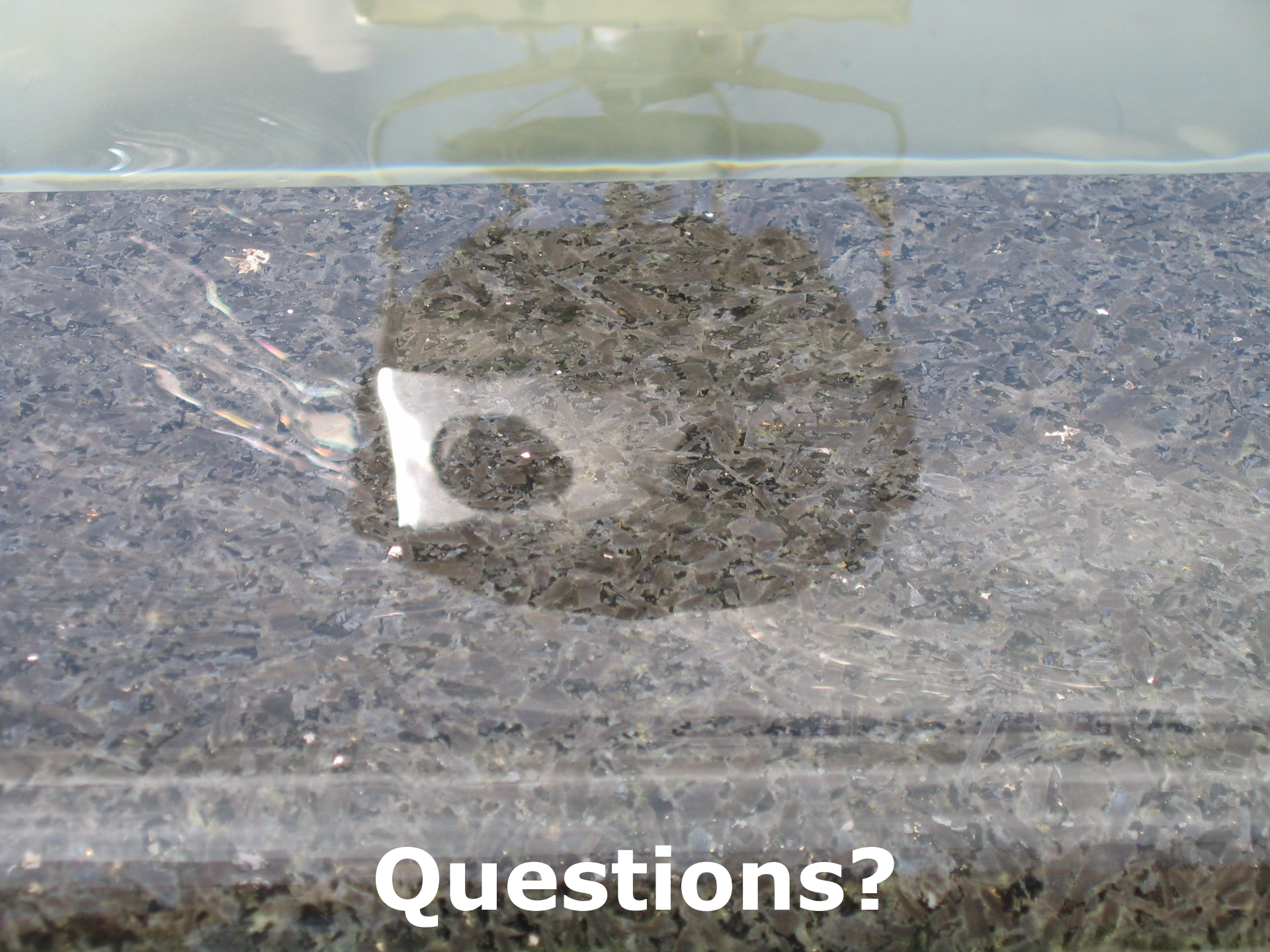


Conclusions

- Positive
 - Works!
- Negative
 - Using only screen coordinates means it has no sense of space

Related Project Ideas

- Improve face detection
- Improve face tracking
 - Transform screen coordinates to servo angles
- Add two microphones as “ears” to have ISEK move toward loud sounds



Questions?